

**Iowa Department of Natural Resources
2014 (FY15) REAP Medium City Grant Awards**

Grant Purpose: The City Parks and Open Space account receives 15% of the REAP funds, after initial distributions are made as outlined in Chapter 33, for competitive grants to help cities establish natural areas, encouraging outdoor recreation and resource management. Three categories have been established to assure grants are distributed to all sizes of cities. Projects considered include development of parks, multi-purpose trails (emphasis on connecting existing trails), park shelters, lake or river shoreline restoration, fishing access, and habitat restoration.

Summary of Selection Process: As directed by criteria under Chapter 33.40, the selection committee reviewed and scored all applications. Examples of criteria considered include the relationship to relevant regional and statewide programs based on comprehensive plans (i.e. SCORP, County Resource Enhancement Plan, or local, state and federal plans), quality of site for land acquisition projects, environmental benefits, public benefit, and local support.

ALL CITY ALLOCATION SUMMARY

CATEGORY	AMOUNT REQUESTED	AMOUNT RECOMMENDED	# OF PROJECTS SCORED	PROJECTS FUNDED
SMALL CITIES TOTALS	\$1,969,030	\$611,204	35	10
MEDIUM CITIES TOTALS	\$2,421,800	\$775,610	27	8
LARGE CITIES TOTALS	\$2,089,900	\$1,076,604	13	7
DISTRIBUTION TOTALS	\$6,480,730	\$2,436,418	75	25

MEDIUM CITY PROJECT ALLOCATIONS

2014 (FY15) REAP City Parks Open Spaces - MEDIUM CITIES - Population between 2,000 and 25,000

Ranked by Score	City Applicant	Project Name	Project Description	Grant Amount Requested	Grant Award
102.75	Coralville	Rotary Camp Park Expansion	Acquisition of 15.57 acres to expand and preserve Rotary Camp Park. This parcel is heavily forested with hardwood trees and provides watershed protection for Clear Creek.	\$125,000	\$125,000
99	Waverly	AMVETS Area Riverbank and Site Restoration - Area 2	This project is the final phase to restore the former AMVETS site, adjacent property and associated riverbank to a natural setting. The City will acquire 3.1 acres of land along the Cedar River. The project also includes restoration and seeding and 550 feet of riverbank restoration. This includes removing concrete rubble, shaping and benching the embankment, protecting erodible soils with rip-rap and vegetative plantings and restoring native plantings to the floodplain.	\$100,000	\$100,000
97.8	La Porte City	Wolf Creek Reclamation and Park Development - Phase 1	Acquisition of 1.93 acres for stream bank reclamation along both sides of Wolf Creek and the installation of one canoe/kayak access. The stream bank reclamation along Wolf Creek will include clearing, grubbing, excavation, rip-rap and seeding.	\$75,000	\$75,000

97	Algona	Tietz Park Expansion	Addition of 2.66 acres to Tietz Park, which is currently Algona's smallest park. This acquisition will allow the city to make this parkland a showcase and destination location with an amphitheater, restroom/shelter, walking trail extension and connection, and community gardens.	\$79,800	\$79,800
91.4	Perry	Pattee Park Trail Buffer	Establishment of a vegetated storm water buffer and trail loop between an existing wetland, residential housing and a proposed soccer complex. This buffer would detain and treat storm water prior to entering the wetland and would also include an accessible trail for exercise, recreation and encourage the public to explore the existing wetland and constructed prairie ecosystems.	\$100,000	\$100,000
90.6	West Branch	West Branch Village Trail	Construction of a trail to connect the WB Mobile Home Village with an existing segment of the Hoover Nature Trail. This segment was identified as a high priority for development in the City of West Branch's Trails Plan. The project consists of 400' of 10' wide trail, a 100' long trail bridge, 200' of stream bank stabilization and a native landscape area.	\$75,000	\$75,000
82.6	Altoona	Gay Lea Wilson Trail Extension	Construction of two miles of trail serving as the Altoona portion of the connection to the Gay Lea Wilson Trail to the Chichaqua Valley Trail in Bondurant. This portion of the project includes the grade-separated crossings under I-80 utilizing a triple box culvert.	\$125,000	\$125,000
82.2	Atlantic	Troublesome Creek Connector Trail	Construction of a trail to connect two existing recreation trail systems within the City of Atlantic (Schildberg Quarry Recreation Area and Atlantic Municipal Utilities well-head site). An additional benefit is to establish Schildberg Quarry as a destination site for the T-Bone Recreational Trail currently existing between Atlantic and Audubon. This project would involve constructing a 162'x12' single span pedestrian bridge over Troublesome Creek in a heavily wooded area.	\$100,000	\$95,810
81.8	Madrid	Main Street Trail Access		\$75,000	-0-
81.4	Evansdale	River Forest Road Levee Trail		\$75,000	-0-
81.4	Windsor Heights	Colby Park Trail Hub (Funding Line if REAP were funded at \$20M)		\$75,000	-0-
81.4	Bondurant	Gay Lea Wilson Trail - East, Segment 3		\$75,000	-0-
81.2	Bloomfield	Davis County Trail		\$75,000	-0-
80.2	Spencer	Deerfield Park Enhancement Project - Phase 2		\$125,000	-0-
80.2	Fort Madison	Connecting Fort Madison! Phase 1 Bluff Road to Ivanhoe Park		\$125,000	-0-
79.4	Albia	Albia Trail - Blue Route - Phase 1		\$75,000	-0-
77.5	Spirit Lake	Spirit Lake Trail from 36th St. to Iowa Great Lakes Spine Trail		\$75,000	-0-
77.4	Evansdale	Angels Park Bridge		\$75,000	-0-
77.2	Waukee	Waukee Trailhead Public Art & Amenities Project		\$125,000	-0-
76.4	Clarinda	Clarinda Community Trail - Phase 1		\$92,000	-0-
76.4	Asbury	North Park Asbury Healthy Trails Project		\$75,000	-0-
75.6	Eldora	Iowa River Trail Development in Eldora - Phase 1		\$75,000	-0-
74.8	West Burlington	Gear Avenue Trail - Phase 1		\$75,000	-0-
72.6	Story City	Timberland Trail Project		\$75,000	-0-
70.25	Carroll	Carroll Recreation Trail - Phase 1		\$125,000	-0-
69.2	Kalona	City of Kalona Trail Project		\$75,000	-0-
66.6	Osceola	Q Pond Upper Loop Project		\$75,000	-0-
MEDIUM CITIES TOTAL				\$2,296,800	\$775,610