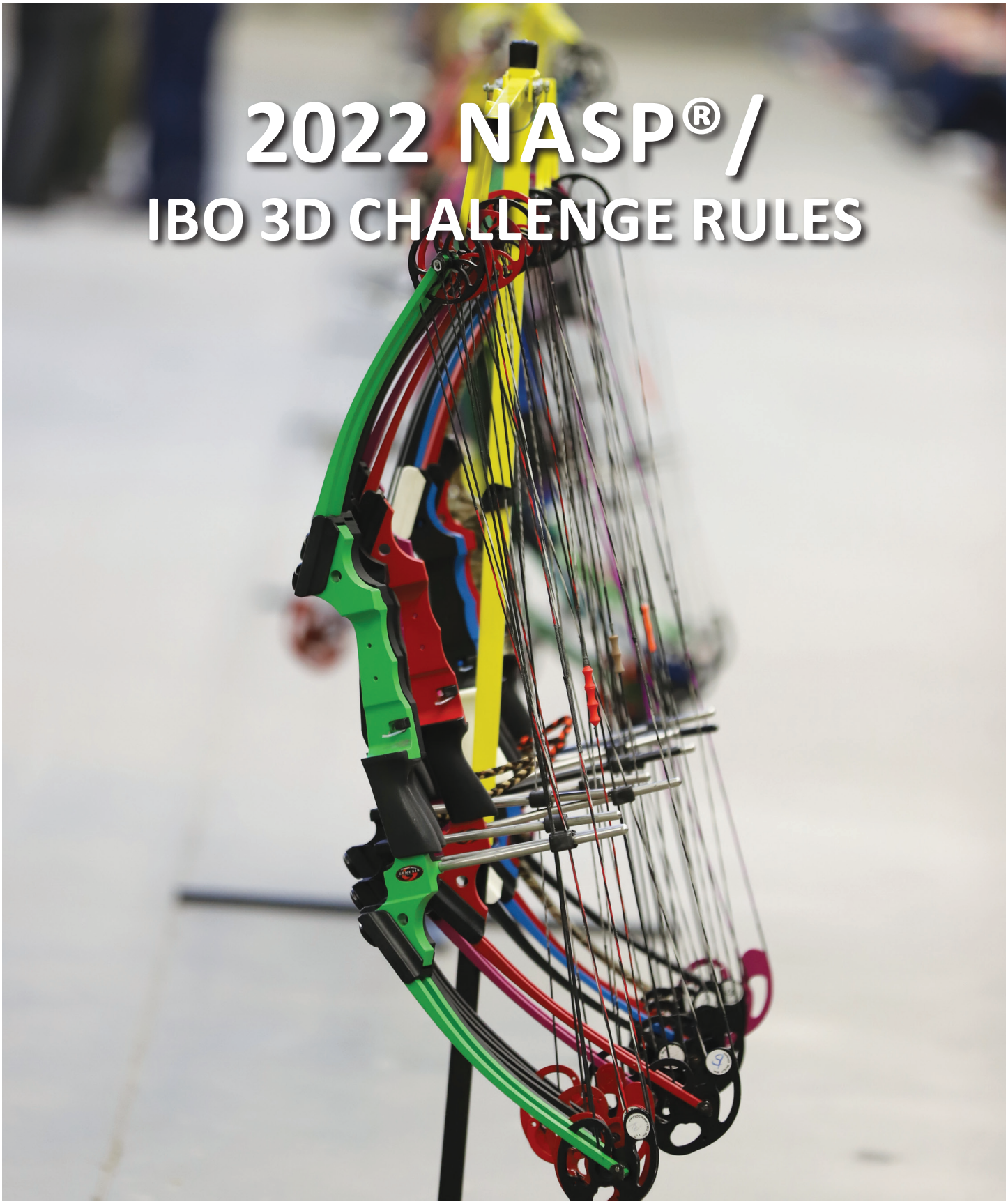
2022 NASP®/
IBO 3D CHALLENGE RULES



National Archery in the Schools Program

Registration dates & hotel information will be posted at www.naspschools.org under events

NASP®/IBO WESTERN NATIONAL: April 29–30, 2022, Sandy, Utah

NASP®/IBO EASTERN NATIONAL: May 11–13, 2022, Louisville, KY

NASP®/IBO OPEN AND CHAMPIONSHIP: Kentucky Fair and Exposition Center, Louisville, KY, June 23–25, 2022

IBO OUTDOOR WORLD CHAMPIONSHIP: Location to be Announced at later date: August 11–13, 2022

THE ARCHERY WAY

Competing with Honesty and Integrity

As archers, we strive to shoot our best while competing with integrity. Honesty is an expectation, sportsmanship and composure, an obligation. We encourage others and understand our responsibility to self-officiate and protect the field with an overall goal of bringing the archery way into everyday life.

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NASP®/IBO TOURNAMENT SANCTIONED RULES & PROTOCOLS

National Archery in the Schools Program (NASP®)/IBO 3D Challenge National Rules are the governing rules for the Western and Eastern National and Open Championship tournaments. NASP®/IBO states within the United States and other NASP® countries have the freedom to manage their programs within these rules. Although the NASP®/IBO 3D Challenge National Rules are the minimum guide for states and countries to follow, each state or country may add to or increase the NASP®/IBO rules to fit local requirements. Standard safety protocols and operating principals create a familiar field for NASP®/IBO 3D Challenge students, so they are prepared and understand what is expected at each event.

New for 2022: Except for inconsequential language edits, rule changes are in yellow highlights.

- The NASP®/IBO 3D Challenge logo is a registered trademark and may only be used on t-shirts, banners, or any other items, with written permission from NASP®/IBO.

Special Note Concerning Distance Learning: The school of *enrollment* determines a students' NASP®/IBO school. If schools are allowing students to participate in distance learning through on-line education to maintain their progress and grades, those students are still members of the school in which they are enrolled.

National 3D Challenge: The archer's school must have shot in a state level NASP®/IBO 3D Challenge or be registered for the NASP® Nationals (bullseye) in order to participate in the NASP® IBO 3D National Challenge. For teams that competed in a state level NASP®/IBO 3D Challenge, qualification tiers will be in place for national registration that will give qualifying team's priority registration over states without a state level 3D tournament.

1. NASP®/IBO PARTICIPATION: See bullseye rules section 1. All of section one NASP®/IBO Participation is the same as bullseye rules, with the following exceptions.

1.1. The only exception for 3D is in the Number of Archers Per Team section.

1.1.1. NASP®/IBO 3D archery teams must contain 6-24 students, at least 2 of which must be of the opposite gender.

2. NASP®/IBO 3D CHALLENGE WESTERN AND EASTERN NATIONALS; OPEN AND CHAMPIONSHIP TOURNAMENT REGISTRATION PROTOCOLS: See bullseye rules section 2.

3. EQUIPMENT: See bullseye section 3. – The only equipment specified for use in NASP® may be used in the tournament. All of section 3 is the same as bullseye rules, with the following exceptions.

3.1. Only exceptions for 3D are in the accessory section. The following two items are in addition to Section 3.5. of bullseye rules.

3.3.1. Rangefinders and/or Range-finding binoculars are prohibited.
3.3.2. The use of binoculars is permitted on NASP® IBO 3D Challenge ranges.
3.3.3. Target Zone cards are also permitted on NASP®/IBO Challenge ranges.

4. COMPETITIVE FORMAT

4.1. Range Set-Up:

4.1.1. Each range will have 6 shooting lanes and 6 targets, 1 target per lane.
4.1.2. Targets will be placed along a diagonal line ranging in distance from 10 meters (32' 10") to 15 meters (49'2") from the shooting line. Target 1 will be approximately 10 meters from the shooting line and target 6 will be approximately 15 meters from the shooting line.
4.1.3. The 10-meter target will be a turkey. The 15-meter target will be a stone sheep. Between 10 meters and 15 meters, at increasing distances, will be a coyote, bear, pronghorn antelope, and deer. The only targets allowed for the NASP®/IBO 3D Challenge are manufactured by Rinehart Targets and are available for purchase on the NASP® website.

Each target may be facing right or left in order that both sides of the target insert may be used. Targets may be shot from the shortest distance to the longest; or from the longest distance to the shortest, depending on individual range layout.

4.1.4. The diagonal target line will be approximately 3 yards or meters from the targets.

4.1.5. A single line, horizontal to the back wall, will be divided into 6, 5-foot-wide shooting lanes, each accommodating 2 archers.

4.1.6. The waiting line will be horizontal to the shooting line at least 4-5 yards or meters up-range from the shooting line.

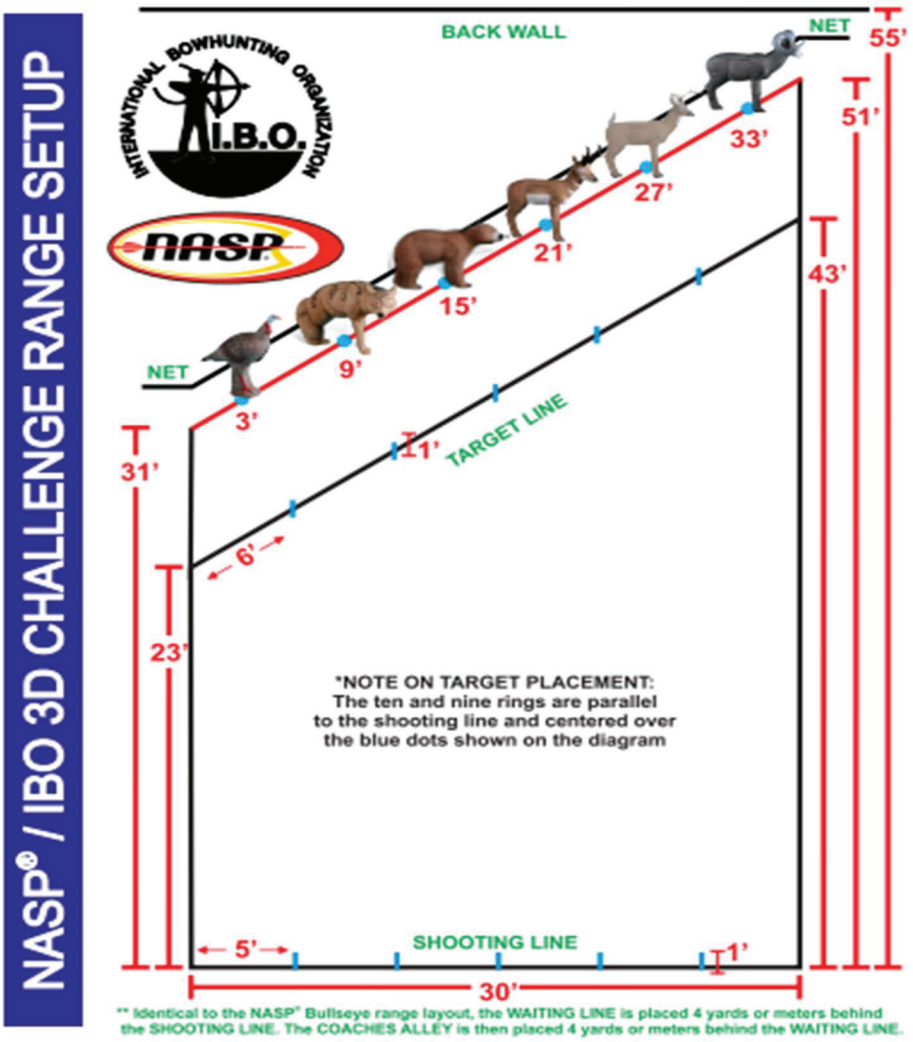
- **4.1.6.1.** A 'Coach's Alley' will be delineated between the waiting line and spectators
- **4.1.6.2.** Only three coaches from each team may be in the coach's alley.
- **4.1.6.3.** We encourage alley coaches to be seated as much as possible to prevent blocking the view of spectators in the audience.
- **4.1.6.4.** Coaches in the alley must wear credentials provided at registration (wrist strap, etc.)
- **4.1.6.5.** For teams, at least one coach must be immediately available and located with his or her team during bow inspection and while the team is shooting in case issues must be resolved. Coaches must display positive sportsmanship at all times.

4.1.7. Spectator seating will be placed behind the coaches' alley.

4.1.8. The shooter's label specifies with "Left" or "Right", indicating which <u>half</u> of the 5' wide shooting lane each archer is assigned.

- **4.1.8.1.** Crowding across the middle of the lane is considered unsportsmanlike conduct and could result in the offending archer being disqualified.
- **4.1.8.2.** Placement of any items or marks on the floor or target as a reference or aiming point is prohibited.
- **4.1.8.3.** Shooters occupying a lane will be from different schools <u>where possible</u>.
- **4.1.8.4.** Coaches assigned to a group of lanes for their team can move archers within their assigned lanes if needed. But must indicate a lane change on the score cards. Each lane should still have archers from two different schools.
- **4.1.8.5.** Solo shooters will be combined <u>where possible</u> to promote integrity.

4.1.9. NASP®/ IBO 3D Challenge competition ranges may only be utilized during scheduled flight times. Any shooting or practicing on competition ranges prior to an archer's scheduled flight time will result in the disqualification of that archer.



4.2. Whistle Signals: NASP® whistle commands will be used to operate the range.

4.2.1. 5+ whistles for an emergency

4.2.2. 2 whistles to 'get bow.'

4.2.3. 1 whistle to 'shoot'

4.2.4. 3 whistles to 'go get arrows.'

4.3. Arrow Handling and Movement About the Range: NASP® safety rules must be followed.

4.3.1. Archers must walk when moving about the range.

4.3.2. Archers must have one foot on each side of the shooting line with 'bows on toes' before shooting begins.

4.3.3. While shooting, the archer must straddle the shooting line with the non-target foot behind the back edge of the shooting line. NO PART of the shooting line will be covered by the archer's foot.

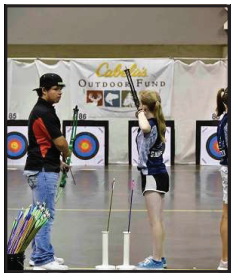
4.3.4. The tournament-provided arrow quiver must be placed ON the shooting line in FRONT of the archer.

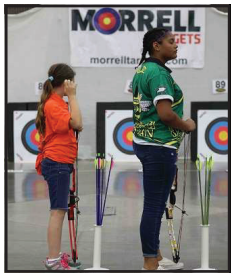
4.3.5. Shooter and quiver must remain in each archer's half of the assigned lane when on the shooting line. No part of the archers' body or the quiver may cover, or be past, their lane marks.

4.3.5.1. Crowding across the middle of the lane, or into an adjacent lane, is unsportsmanlike conduct.

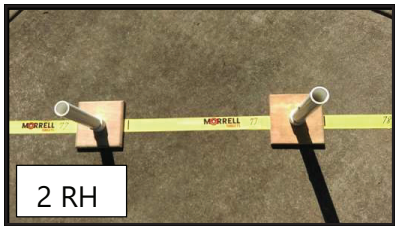
4.3.5.2. Crowding is defined as any part of the archer's body or equipment extending past the 30-inch area assigned to the archer.

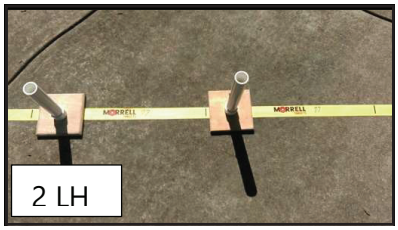
Archers must remain entirely withing their half of the lane.

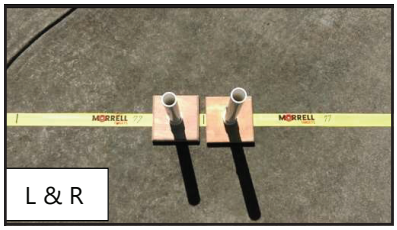




4.3.5.3. The quiver must remain on the shooting line and within 30-inch area assigned to the archer.







4.3.6. While both archers may approach the target when scoring, only one archer may remain at the targets when arrows are pulled. The other archer must be safely behind the target line while arrows are being pulled from the target.

When pulling arrows, only one archer may be forward of the Target Line. All archers must remain standing.

4.3.7. Archers must remain on their feet (standing or squatting) and off their knees when scoring and pulling arrows.

4.3.8. Arrow points must be covered with one hand and shafts grasped below the vanes with the other hand when walking with arrows.

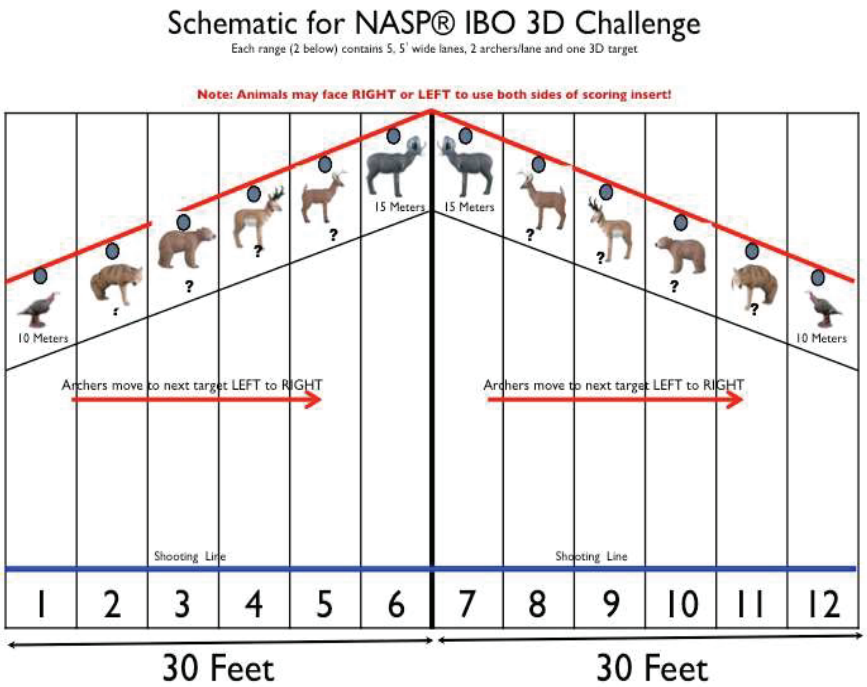
4.4. Order of Shooting:

4.4.1. Archers will shoot one practice end of 5 arrows at the target placed in their shooting lane.

4.4.2. Archers then shoot the first scored end of 5 arrows at this same starting target.

4.4.3. After shooting and scoring an end of 5 arrows, the archer will move the scorecard **from left to right**, to the **target line** at the next target and move arrows to the next quiver.

4.4.4. When the archer comes to the right end of the range and has not yet shot all 6 targets, the archer will move to the opposite end of their 6-target range and continue shooting and moving to the right until the flight concludes.



4.5. Archers will have 2 minutes to shoot each 5-arrow end.

4.5.1. Dropped arrows will be left on the floor and replaced by a range official.

4.5.2. An arrow that bounces off the target may be shot again as instructed by range officials, except for practice arrows.

4.5.3. Replacement arrows will only be provided for bounce outs on scoring ends. Practice bounce outs will remain as shot.

4.5.4. An arrow that reaches the target line without hitting the target is considered a shot rather than a dropped or bounced-out arrow and will be scored zero points.

4.5.5. If an archer is unable to safely use the equipment and follow range protocols, that archer may be removed from the competition.

4.5.6. If the archer's draw weight and draw length aren't sufficient to perform on par with other archers in the tournament the archer may be removed. Shot arrows that fail to reach or stick in the target butts are symptomatic of insufficient performance.

4.5.7. After shooting the last arrow the archer must immediately leave the shooting line, rack the bow, and return behind the waiting line. This is NASP®-specific range management protocol.

4.5.8. Lost vane, arrow rest damage or failure, broken nock - if any occur during the release of an arrow and that arrow makes it to the target line and doesn't bounce off of the target, it is a shot arrow.

4.5.9. If during a tournament there is a delay in shooting exceeding 10 minutes, the tournament director has the discretion to allow archers to shoot 5 practice arrows at the target they are on prior to restarting the scoring ends. Examples of a delay could be but not limited to: (Indoor) power outage, fire alarm or medical emergency. (Outdoors) Weather such as heavy rains or lightening.

4.6. Coaching:

4.6.1. A team shall have no more than 3 coaches in Coaches Alley during the flight. Individual groups may have 1 coach in Coaches Alley.

4.6.1.1. Any coach in Coaches Alley must have a coach's wrist band or tournament credentials (when supplied). Clearly identifying them as a NASP® coach.

4.6.1.2. At least one coach must be immediately available and located with his or her team lanes while the team is shooting in case they are needed. Coaches must display positive sportsmanship while in this alley.

4.6.2. Coaches of special needs archers may be allowed (with prior approval of range officials) to stand with the archer on the shooting line. However, they must do so safely and without distracting the other archers.

4.6.3. Coaches must withhold coaching and communication with their archer while the archer is on the shooting line. Such communication may take place only when the archer is up range of the waiting line.

5. SCORING:

5.1. Only archers and tournament officials will be allowed downrange of the waiting line.

5.2. All arrows should be scored before any arrow or the target's face is touched.

5.2.1. Moving or pushing an arrow into the target to affect an arrow's score violates 5.2.

5.3. The scoring rings are 10, 9, & 8. Any arrow outside the 8-ring but on the animal is scored a 7. Arrows in the horns (sheep & antelope), antlers (deer), or stump (turkey) are scored zero.

5.3.1. An arrow **shaft** (not the hole) touching a scoring ring line is awarded the higher point value.

The dark (top) arrow shaft is touching the 10-ring. It is scored a "10". The gold shaft (bottom) is in a hole that touches the 10-ring, but the shaft is not touching the 10-ring. It is scored a "9".

5.3.2. An arrow scores zero (0) points if:

5.3.2.1. The arrow misses the target.

5.3.2.2. The arrow deflects off and **past** the target. (A deflection back towards the archer is a bounce out and a replacement arrow may be shot.)

5.3.3. An arrow that 'robin-hoods' (sticks in the back of another arrow) receives the value of the arrow in the target.

5.3.4. An arrow that deflects off another arrow and sticks in the target is scored where it sticks.

5.3.5. An arrow that deflects off another arrow and fails to stick in the target is treated as a bounce out.

5.3.6. An arrow that skips off the floor and imbeds in the target is scored where it sticks.

5.3.7. An arrow that skips off the floor and bounces off the target is treated as a bounce out.
5.3.8. An arrow that sticks in the target but falls completely out as shooting continues is treated as a bounce-out and a replacement arrow may be shot.

5.4. Scannable (bubble-type) scorecards will be used. Archers should practice with this type of scorecard before coming to the tournament. CLICK HERE for a practice scorecard.

5.5. Both archers' scorecards will be on the same score board.
5.5.1. The score board will be placed on the target line.
5.5.1.1. The score board may be placed anywhere on the target line within the archers' lane.

5.6. Both archers will walk to the target in their lane to record arrow scores.
5.6.1. One or both archers may approach the target face to score arrows.
5.6.2. OFFICIAL SCORING PROTOCOL: One archer will CALL and BUBBLE the other archer's arrows.
5.6.2.1. The scorecard has a "Check-Box" to the right of each 5-arrow end.
5.6.2.1.1. The archer should check this box indicating he or she has examined each 5-arrow end to make sure the score has been correctly entered.
5.6.2.1.2. Also check to assure that ALL ARROW VALUES are bubbled.
5.6.3. Then the archers will reverse roles.
5.6.4. If archers cannot agree on an arrow's score, a range official must be asked for the final decision.
5.6.5. Only range officials may have erasers on the range. If the archer needs a score erased, the official will perform the task. The lane official will document such action on the back of the scorecard.
5.6.6. After both archers are satisfied that arrow values have been accurately recorded, scores are considered final.
5.6.7. One archer will move safely behind the Target Line while the other archer pulls his own arrows.
5.6.8. Then the archers will reverse positions, one behind the Target Line while the other pulls her own arrows.
5.6.9. At the conclusion of the flight both archers must sign the scorecard.
5.6.8.1. If an archer fails to sign his/her scorecard, the scorecard will be considered approved and final.
5.6.8.2. The archer represented by the unsigned scorecard will not be disqualified for neglecting to sign.

5.7. Scorecard deficiencies may be found in the scoring room:
5.7.1. Scorecard has more than one value on a scoring line. The higher value will be erased.
5.7.2. Scorecard has more than one value on a scoring line but there is a blank line among the 5 scoring lines. One of the double values will be moved to the blank line.
5.7.3. A scoring line is blank. Except in 5.7.2 above, the blank line will be scored zero.

5.8. An archer's score may only be counted for a single team. The score will also be used to determine the archer's individual placement.

5.9. Range officials will gather signed scorecards after each flight at the target.

5.10. Disqualification may occur if an archer takes the scorecard up-range of the 10-meter shooting line or to the coach or other unofficial person(s).

5.11. If an archer observes another recording a false score, a range official MUST be alerted.

5.12. Summation of the team's highest 6 individual scores, with at least 2 of both genders will comprise the team score.

5.13. For single gender schools, all 6 individual scores will be from a single gender.

6. TIES BREAKERS

6.1. Individual Ties:

6.1.1. First by comparing total score, then # of 10's, 9's, 8's, and 7's.

6.1.2. If ties remain, Overall and Runner-up female and male individual ties will be broken with a shoot-off that will take place prior to the awards ceremony. All other ties will remain and will receive duplicate awards.

6.1.3. Archers absent for tie breaking will be awarded the lower rank.

6.1.4. Overall tied individuals will shoot a 5-arrow warm-up end at the sheep.

6.1.4.1. Then a 5-arrow competitive end at the sheep.

6.1.4.2. If the tie persists, a single arrow shot at the sheep, closest to the middle of the sheep's 10 ring will break the tie.

6.2. Team Ties:

6.2.1. Team ties, if they occur, will be broken.

6.2.2. First by comparing total score, then # of 10's, 9's, 8's, and 7's.

6.2.3. If necessary tied teams will select one male and one female archer from their teams.

6.2.3.1. These two archers from each team will shoot a 5-arrow warm-up end at the sheep and then a 5-arrow scoring end at the sheep.

6.2.3.1.1. Combined scores of both boy and girl team members will be compared to break the tie.

6.2.3.1.2. If the tie persists both the boy and girl from each team will shoot a single arrow at the same target. The arrow closest to the center of the target will win the tie.

7. DRESS CODE: See bullseye rules section 7.

8. SPORTSMANSHIP: See bullseye rules section 8.

9. PROTEST PROCEDURE: See Bullseye rules section 9. *The only exception is 9.6.*

9.1. (9.6.) Rule clarification or suggestions may be provided by contacting Ryan Bass at: ryanb@ibo.net.

10. NASP®/IBO 3D CHALLENGE SCHOLARSHIPS: *Scholarships to be announced as available per tournament.*

11. AWARDS

11.1. One team trophy and medals will be awarded to the 1st, 2nd and 3rd place teams in each division at the NASP® Nationals and NASP® Championship. 1st and 2nd place team awards will be given at the IBO Outdoor World Championships.

11.2. Plaques will be awarded to 1st–5th place individual boys & girls in the elementary, middle & high school divisions. Individuals tied for 1st–5th place will receive duplicate awards.

11.3. Only the individual ties for overall female and overall male archers will be broken.

11.5. Tournament Overall and Runner-Up Champion boys and girls will also be recognized.

11.6. Additional prizes may be awarded teams and individuals as they are available.

IOWA RULES:

IOWA RULE: To be eligible to participate for the school, a CPI (Competent Private Instruction) FORM A (Dual Enrollment) must be completed and filed with the local public-school district.
The home-schooled student is ineligible if archery lessons are after-school only.

IOWA RULE: In order to add students and/or have students shoot up for a higher division, you must first obtain permission from the State Coordinator, by providing proof of current student enrollment, by grade, for each school you are wishing to add or combine students from. This can be done by having an email or letter sent to the State Coordinator from the school administrator or other designated school official (secretary, athletic director, vice principal, etc.).

IOWA RULE: If a school adds students and/or has students shoot up for a higher division, they must remain on that school's record and/or in that competitive division for the remainder of the season.

IOWA RULE: If a school adds students and/or has students shoot up for a higher division and is not adhering to the rules listed under this section, the scores shot at the time will be eliminated for both the individual student(s) and the team score.

IOWA RULE: Hip quivers will be allowed for coaches and archers to transport arrows to and from the shooting line but may not be used by an archer while shooting.

IOWA RULE: If an emergency whistle command is given, once the emergency has been cleared, the archers will resume shooting without a practice round.

IOWA RULE: Shoot-offs will be conducted up to 10th place at the state tournament. No duplicate awards will be issued.

IOWA RULE: A committee will be designed to receive and resolve official protest prior to the first arrow shot. If a major protest occurs, the committee chair must notify the state coordinator within 48 hours of the tournament concluding.

IOWA RULE: For league tournaments, the hosting school will designate a certified BAI representative to chair the protest committee. For the state tournament, the state coordinator will chair the protest committee.

IOWA RULE: The committee must have an odd number of representatives (three minimum) and must include certified BAI representatives from other teams attending the tournament.
Note: Iowa state tournament individual scholarship information will be covered under the Iowa State Tournament Rules and Protocols section.

IOWA RULE: Schools utilizing an approved online waiver may submit the athlete information electronically to Iowa DNR

IOWA RULE: Tournament Fees, $1 per archer must be paid to NASP for Scoring/Posting the tournament, Hosting Schools will keep the remainder their tournament entry for hosting that tournament.

IOWA LEAGUE RULES AND PROTOCOLS

League Tournaments can be hosted between December 1, 2021–February 20, 2022.

The location for League Tournaments will be announced online at nasptournaments.org.

League Tournament locations may be conducted in school gymnasiums or other suitable indoor locations.

Participation in League Tournaments is required for all team and individuals to be eligible to advance to the Iowa State Tournament.

Participation in League Tournaments is limited to schools that teach NASP® in-school, in a classroom setting during the school day.

There are no limits regarding the number of teams and individuals a host school can allow to participate in a League Tournament. However, the host school can limit the number of teams and individuals registering.

Schools are eligible to participate in an unlimited number of League Tournaments statewide.

Schools may travel out of state and invite schools from other states to a League Tournament.

League Tournaments must be supervised by a certified NASP® BAI or higher instructor.

League Tournaments must be in-person between two or more schools with different coaches for each school. Registration fees and spectator fees for League Tournaments are determined and retained by the host school.

Schools hosting league tournaments are not required to provide tournament trophies or medals. Schools that decide to provide awards may determine what is given and how they will be distributed.

IOWA REQUIRED PAPERWORK

Each participant must be registered through "School Manager" online at nasptournaments.org prior to competing in their first tournament or by February 1, 2022, whichever date occurs first. Each participant must provide their first name, last name, gender, grade level, t-shirt size, date of birth, last four digits of their social security number and **parent contact information.**

Parents must fill out the Iowa Consent and Waiver Form for each child that is participating in the program. Forms can be found online at www.iowadnr.gov/nasp. Forms must be completed and turned in to the head coach prior to competing in their first tournament or by February 1, 2022, whichever date occurs first. Original forms must be mailed to the state coordinator and received prior to the state tournament. Hand delivered forms will also be accepted at the state tournament and must be received prior to your team and/or individuals competing.

IOWA NASP® LEAGUE TOURNAMENT REGISTRATION PROTOCOLS

Registration for League Tournaments must be handled through nasptournaments.org using the NASP® Pro Software. If a host school is offering early pre-registration for League Tournaments, they must indicate in parentheses behind the tournament name that they are offering early pre-registration. i.e. Prairie Archery Bullseye Tournament (Early Pre-Registration). The school then must add under the "Important Information" section that they will be accepting early pre-registration for this tournament, along with how they wish to be contacted for early pre-registration. Once the school is no longer accepting early preregistration, the school must edit the "Important Information" section showing that early pre-registration is closed and then enter the date it closed for reference.

All League Tournaments must start pre-registration at 7:00PM CT (8:00PM ET).

All League Tournaments must start registration for team and individual flight selection at 7:00PM CT (8:00PM ET).

All League Tournaments must close registration for team and individual flight selection at 7:00PM CT (8:00PM ET).

Schools must keep the League Tournament registration open until the close of registration.

Schools will choose their flight times based on availability.

League Tournaments must be posted at least 5 days prior to the start of the tournament for scores to count towards state tournament qualification.

League Tournament scores must be submitted within 3 days of completion of the tournament.
Exception: League tournaments hosted the week of February 14, 2022 must be submitted at the conclusion of the tournament.

IOWA ADVANCEMENT TO THE STATE TOURNAMENT
No individual or team is guaranteed space at the State Tournament. When flights are full the tournament is closed. Only one team per school per division can attend the State Tournament.

Scores from the individual archers or teams top two (2) approved league scores will determine eligibility for the State Tournament.

Failure to follow NASP National and League Protocols and Rules will result in being ineligible to register for the State and/or National Tournaments.

Examples of using disallowed equipment or attempting to cheat, equipment other than approved bow and arrow and their manufactured parts, weighted arrows, enhancing bow to increase performance that brings the bow beyond its specifications (Examples may include changing brace heights, increasing max draw weight over 20 lbs., changing axle to axle length which could result in an extra twist in the string, etc)-Bow specs can be found at Genesisbow.com. Defacing a target (purposely poking a hole in the target). Using an item to mark the floor for sighting down range. Failure to register participant and parent information through "School Manager" online at nasptournaments.org.

IOWA 2020/2021 NASP® BULLSEYE STATE TOURNAMENT RULES & PROTOCOLS
The location for the NASP® Bullseye State Tournament will be the Richard O. Jacobson Exhibition Center Building located on the Iowa State Fairgrounds at 3000 East Grand Avenue, Des Moines, IA 50317.

The State Tournament will be held **March 5–6, 2022**.

All rules and protocols in the 2021 NASP® National, Open & Championship Tournaments and Iowa League and State Tournaments document apply to the State Tournament.

Participation in a minimum of two (2) Iowa League Tournaments is required for all teams and individuals to be eligible to advance to the State Tournament.

No individual or team is guaranteed a spot at the State Tournament. When flights are full, the tournament is closed. Schools, coaches, archers, and parents will not officially know who is attending the State Tournament until the League Tournament season closes.

A maximum of **1800** participants (teams and individuals) will be accepted to attend the State Tournament.

Qualifying scores will come from the archers or teams top two (2) approved League Tournament scores. The head coach is responsible for making sure all scores for each archer appear correctly under the archer history listing. If an issue is identified, the head coach must contact the state coordinator immediately to rectify the situation. There may be some limited situations where an archer has two records, the head coach needs to pay close attention to these instances and ensure that their scores are being recorded properly in the weekly standing's reports.

A weekly standing's report will be emailed to head coaches starting the week of January 1, 2022.

A school is limited to registering one eligible team per school per division for the State Tournament.

A fee of $20 per registered archer will apply for the State Tournament. The school must pay the registration fee for ALL registered archers at the close of the registration period. Refunds will not be issued. An eligible substitute may be sent in a registered archers place.

Each school will be responsible for logging in to their account through nasptournaments.org and printing out their invoice to mail in with the tournament fees.

When possible, a school should mail one check for all registered archers. Checks must be made payable to "Iowa NASP" and sent along with their invoice to
W4285 Lake Drive
Waldo, WI 53093.
Payments must be postmarked by March 2, 2022.

Certified BAI coaches and up to three (3) registered Land Judges will receive free admission.
Parking is free on the Iowa State Fairgrounds.

General admission for spectators 18 years of age and older is $5.00. Youth 17 years of age and younger is free.
Every eligible team that registers archers for the State Tournament will be required to bring a minimum of three (3) lane judges to assist with scoring during a flight. An online registration link to sign up for shifts will be sent out to head coaches by February 1, 2022. Lane judges are not required to be BAI certified but must watch the NASP® Lane Judge Training Video at www.naspschools.org/resources/learning-center.

IOWA 2021/2022 NASP® STATE BULLSEYE TOURNAMENT REGISTRATION PROTOCOLS
Shooting a minimum qualifying score does not automatically place teams or individuals into the State Tournament. When the flights are full the tournament will be closed.

TEAM MINIMUM QUALIFYING SCORES:
High School Team Division—minimum score of 3,080 points and higher (two highest league tournament scores combined)

Middle School Team Division—minimum score of 2,875 points and higher (two highest league tournament scores combined)

Elementary School Team Division—minimum score of 2,600 points and higher (two highest league tournament scores combined)

Tiering for State Tournament—Top 15 teams will be Tiered for High School and Middle School Divisions. 1–4 ranked teams Tier 1, 5–9 ranked teams Tier 2, 10–15 ranked teams Tier 3. All other qualified teams will be Tier 4. Top 5 Elementary schools will be tiered, 1–2 T1, 3 T2, and 4–5 T3.

Individual participation in the State Tournament is limited to individuals that achieve the minimum qualifying score and are ranked among the top individuals within their division and gender based on combining their two highest League Tournament scores.

Schools unable to field a team for League Tournaments or were able to field a team but did not rank among the highest-ranking schools, can register their archers that meet the minimum qualifying score as individuals for the State Tournament. Archers that are registered as an individual for the State Tournament must remain as an individual during the entire registration process and may NOT later be added to a team.

INDIVIDUAL MINIMUM QUALIFYING SCORES:

High School Individual Division—minimum score of 520 points and higher (two highest league tournament scores combined)

Middle School Individual Division—minimum score of 490 points and higher (two highest league tournament scores combined)

Elementary School Individual Division—minimum score of 460 points and higher (two highest league tournament scores combined)

Tiering for State Tournament—Top 300 IND in each division will be Tiered. 1–99 T1, 100–199 T2, 200–300 T3. Everyone else who meets the min qualifying scores will be T4.